

Predicate Transformers

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COL874: Advanced Compiler Techniques Modules 186-190

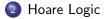
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Predicate Transformers







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Hoare Logic

Assignment Rule: {P[x:=e]} x:=e {P}



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Hoare Logic

- Assignment Rule: {P[x:=e]} x:=e {P}
- Omposition Rule

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Hoare Logic

- Assignment Rule: {P[x:=e]} x:=e {P}
- Omposition Rule

if-then-else rule

$$\frac{\{P \land b\} C_1 \{Q\} \quad \{P \land \neg b\} C_2 \{Q\}}{\{P\} \text{ if } b \text{ then } C_1 \text{ else } C_2 \{Q\}}$$

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Hoare Logic

- Assignment Rule: {P[x:=e]} x:=e {P}
- Opposition Rule

if-then-else rule

Consequence rule

$$\frac{(\mathsf{P}\implies\mathsf{P'})\quad \{\mathsf{P'}\}\ \mathsf{C}\ \{\mathsf{Q'}\}\quad (\mathsf{Q'}\implies\mathsf{Q})}{\{\mathsf{P}\}\ \mathsf{C}\ \{\mathsf{Q}\}}$$

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Hoare Logic Rule for while

5 While rule:

$\frac{\{P \land b\} C \{P\}}{\{P\} while(b) C \{P \land \neg b\}}$

Here, P is a loop invariant.

Hoare Logic Rule for while

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Here, P is a loop invariant.

Example	
$\{x \geq 0\}$	
while $x \neq 0$	
x := x - 1	
$\{x = 0\}$	

Hoare Logic Rule for while

5 While rule:

$$\frac{\{P \land b\} C \{P\}}{\{P\} while(b) C \{P \land \neg b\}}$$

Here, P is a loop invariant.

Example

{x \geq 0} // P while x \neq 0 // b x := x - 1 {x = 0} // Q

From the inference rule: $\{x \ge 0 \land x \ne 0\} \ x := x - 1 \ \{x \ge 0\}$

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Hoare Logic Rule for while

```
{(sum = 0) \land (n_0 \ge 0) \land (n = n_0}
while (n != 0) {
sum := sum + n;
n := n - 1;
}
{sum = n_0(n_0 + 1)/2}
```

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Hoare Logic Rule for while

```
Try to pattern match:

{(sum = 0) \land (n_0 \ge 0) \land (n = n_0} // P

while (n != 0) {

sum := sum + n;

n := n - 1;

}

{sum = n_0(n_0 + 1)/2} // Q
```

Hoare Logic Rule for while

```
\{(sum = 0) \land (n_0 > 0) \land (n = n_0)\} // P
while (n != 0) {
sum := sum + n;
n := n - 1;
}
\{\text{sum} = n_0(n_0 + 1)/2\} // Q
Q' = P \land \neg b = {(sum = 0) \land ((n = n<sub>0</sub>) > 0) \land (n = 0)}
Clearly, Q' \implies sum = n_0(n_0+1)/2
So can try to prove with postcondition Q' \iff (sum = 0 \land n
= 0 \wedge n_0 = 0), which is not a loop invariant and can be shown
formally.
```

Hoare Logic Rule for while

```
\{(\text{sum} = 0) \land (n_0 \ge 0) \land (n = n_0)\} / P
while (n != 0) {
sum := sum + n;
n := n - 1;
}
\{ \text{sum} = n_0(n_0 + 1)/2 \} // Q
So we need to find P' such that
\{P' \land b\}
sum := sum + n;
n := n - 1;
{P'}
and P \implies P' and P' \land \neg b \implies Q
```

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Hoare Logic Rule for while

```
{(sum = 0) \land (n_0 \ge 0) \land (n = n_0} // P
while (n != 0) {
sum := sum + n;
n := n - 1;
}
{sum = n_0(n_0 + 1)/2} // Q
It can be shown formally that P' : sum = (n_0-n)(n_0+n+1)/2
works.
```

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Finding the required P' (or Q')

- Soundness: No erroneous fact can be derived by Hoare logic.
- Completeness: All true facts can be derived by Hoare logic.

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Finding the required P' (or Q')

- Soundness: No erroneous fact can be derived by Hoare logic.
- Completeness: All true facts can be derived by Hoare logic.

Theorem (Godel Incompleteness Theorem)

If the first-order logic includes arithmetic, there exists no complete axiomatisation of \implies in the consequence rule.

In simpler words, not always possible to find the required P'. So, Hoare logic is incomplete.

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Relative Completeness

All true facts can be derived by Hoare logic provided:

- The first order assertion language is rich enough to express loop invariants
- All first-order theorems needed in the consequence rules are given.

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Introduction

• Hoare logic is presented as a deductive system. We don't have any strategy to build the deductions

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Introduction

- Hoare logic is presented as a deductive system. We don't have any strategy to build the deductions
- Weakest Preconditions and Strongest Postconditions are complete strategies to build valid Hoare logic deductions

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Introduction

- Hoare logic is presented as a deductive system. We don't have any strategy to build the deductions
- Weakest Preconditions and Strongest Postconditions are complete strategies (assuming invariants are provided by the programmer) to build valid Hoare logic deductions

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Weakest Preconditions

For a statement S and a postcondition R, a weakest precondition is a predicate Q such that for a any precondition P:

$$\{P\} \ S \ \{R\} \iff (P \implies Q)$$

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Weakest Preconditions

For a statement S and a postcondition R, a weakest precondition is a predicate Q such that for a any precondition P:

$$\{P\} S \{R\} \iff (P \implies Q)$$

Theorem (Uniqueness of Weakest Precondition)

If both Q and Q' are weakest preconditions, then by definition: {Q} S {R} holds \implies (Q' \implies Q)

Weakest Preconditions

For a statement S and a postcondition R, a weakest precondition is a predicate Q such that for a any precondition P:

$$\{P\} S \{R\} \iff (P \implies Q)$$

Theorem (Uniqueness of Weakest Precondition)

If both Q and Q' are weakest preconditions, then by definition: $\{Q\} \ S \ \{R\} \ holds \implies (Q' \implies Q)$ $\{Q'\} \ S \ \{R\} \ holds \implies (Q \implies Q')$

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Weakest Preconditions

For a statement S and a postcondition R, a weakest precondition is a predicate Q such that for a any precondition P:

$$\{P\} S \{R\} \iff (P \implies Q)$$

Theorem (Uniqueness of Weakest Precondition)

If both Q and Q' are weakest preconditions, then by definition: $\{Q\} \ S \ \{R\} \ holds \implies (Q' \implies Q)$ $\{Q'\} \ S \ \{R\} \ holds \implies (Q \implies Q')$ $\implies Q = Q'$

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Weakest Precondition Rules

Notation: wp(S, R) denotes the weakest precondition for statement S and postcondition R.

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Weakest Precondition Rules

•
$$wp(skip, R) = R$$

Skip Rule

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Weakest Precondition Rules

• wp(x := e, R) = R[x
$$\leftarrow$$
 e]

Skip Rule Assignment Rule

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Weakest Precondition Rules

•
$$wp(skip, R) = R$$
 Skip Rule
• $wp(x := e, R) = R[x \leftarrow e]$ Assignment Rule
Example

wp(x := x - 5, x > 10) = (x > 10) [x
$$\leftarrow$$
 x - 5]

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Weakest Precondition Rules

•
$$wp(skip, R) = R$$
 Skip Rule
• $wp(x := e, R) = R[x \leftarrow e]$ Assignment Rule
Example

$$wp(x := x - 5, x > 10) = x - 5 > 10$$

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•
$$wp(skip, R) = R$$

• $wp(x := e, R) = R[x \leftarrow e]$
Example
 $wp(x := x - 5, x > 10) = x > 15$
Skip Rule
Assignment Rule

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Weakest Precondition Rules

• wp(skip, R) = R• $wp(x := e, R) = R[x \leftarrow e]$ • $wp(S_1; S_2, R = wp(S_1, wp(S_2, R))$ Skip Rule Assignment Rule Sequence Rule

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• wp(skip, R) = R	Skip Rule
• wp(x := e, R) = R[x \leftarrow e]	Assignment Rule
• $wp(S_1; S_2, R = wp(S_1, wp(S_2, R))$	Sequence Rule
Example	
wp(x := x - 5; x := x * 2, x > 20)	

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• wp(skip, R) = R	Skip Rule
• wp(x := e, R) = R[x \leftarrow e]	Assignment Rule
• $wp(S_1; S_2, R = wp(S_1, wp(S_2, R))$	Sequence Rule
Example	
wp(x := x - 5; x := x * 2, x > 20)	
= wp(x := x - 5, wp(x := x * 2, x > 20))

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• wp(skip, R) = R	Skip Rule
• wp(x := e, R) = R[x \leftarrow e]	Assignment Rule
• $wp(S_1; S_2, R = wp(S_1, wp(S_2, R))$	Sequence Rule
Example	
wp(x := x - 5; x := x * 2, x > 20) = wp(x := x - 5, x * 2 > 20)	

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• wp(skip, R) = R	Skip Rule
• wp(x := e, R) = R[x \leftarrow e]	Assignment Rule
• $wp(S_1; S_2, R = wp(S_1, wp(S_2, R))$	Sequence Rule
Example	
wp(x := x - 5; x := x * 2, x > 20)	
= (x - 5) * 2 > 20	

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• wp(skip, R) = R	Skip Rule
• wp(x := e, R) = R[x \leftarrow e]	Assignment Rule
• $wp(S_1; S_2, R = wp(S_1, wp(S_2, R))$	Sequence Rule
Example	
$wp(x := x - 5; x := x * 2, x > 20) \\ \iff x > 15$	

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Weakest Precondition Rules

•
$$wp(skip, R) = R$$

• $wp(x := e, R) = R[x \leftarrow e]$
• $wp(S_1; S_2, R = wp(S_1, wp(S_2, R))$
• $wp(if e then S_1 else S_2, R) = (e \implies wp(S_1, R))$
 $\land (\neg e \implies wp(S_2, R)$
Conditional Rule

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Weakest Precondition Rules

•
$$wp(skip, R) = R$$

• $wp(x := e, R) = R[x \leftarrow e]$
• $wp(S_1; S_2, R = wp(S_1, wp(S_2, R))$
• $wp(if e then S_1 else S_2, R) = (e \implies wp(S_1, R))$
 $\land (\neg e \implies wp(S_2, R)$
Conditional Rule

Example

wp(if
$$x < y$$
 then $x := y$ else skip, $x \ge y$)

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Weakest Precondition Rules

•
$$wp(skip, R) = R$$

• $wp(x := e, R) = R[x \leftarrow e]$
• $wp(S_1; S_2, R = wp(S_1, wp(S_2, R))$
• $wp(if e then S_1 else S_2, R) = (e \implies wp(S_1, R))$
 $\land (\neg e \implies wp(S_2, R)$
Conditional Rule

Example

 $\begin{array}{l} \texttt{wp(if } \texttt{x} < \texttt{y then } \texttt{x} := \texttt{y else skip, } \texttt{x} >= \texttt{y)} \\ \texttt{=} ((\texttt{x} < \texttt{y}) \implies \texttt{wp(\texttt{x} := \texttt{y}, \texttt{x} >= \texttt{y})) \land ((\texttt{x} >= \texttt{y}) \implies \texttt{wp(skip, } \texttt{x} >= \texttt{y}) \end{array}$

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Weakest Precondition Rules

•
$$wp(skip, R) = R$$

• $wp(x := e, R) = R[x \leftarrow e]$
• $wp(S_1; S_2, R = wp(S_1, wp(S_2, R))$
• $wp(if e then S_1 else S_2, R) = (e \implies wp(S_1, R))$
 $\land (\neg e \implies wp(S_2, R)$
Conditional Rule

Example

 $\begin{array}{l} \text{wp(if } x < y \text{ then } x := y \text{ else skip, } x \geq y) \\ = ((x < y) \implies \text{wp(x := y, } x \geq y)) \land ((x \geq y) \implies \\ x \geq y) \end{array}$

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Weakest Precondition Rules

•
$$wp(skip, R) = R$$

• $wp(x := e, R) = R[x \leftarrow e]$
• $wp(S_1; S_2, R = wp(S_1, wp(S_2, R))$
• $wp(if e then S_1 else S_2, R) = (e \implies wp(S_1, R))$
 $\land (\neg e \implies wp(S_2, R)$
Conditional Rule

Example

$$\begin{array}{l} \texttt{wp(if } \texttt{x} < \texttt{y} \texttt{ then } \texttt{x} := \texttt{y} \texttt{ else skip, } \texttt{x} \mathrel{>=} \texttt{y)} \\ \texttt{=} (\texttt{(x} < \texttt{y}) \implies \texttt{y} \mathrel{>=} \texttt{y)}) \land (\texttt{(x} \mathrel{>=} \texttt{y}) \implies \texttt{x} \mathrel{>=} \texttt{y}) \end{array}$$

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Weakest Precondition Rules

•
$$wp(skip, R) = R$$

• $wp(x := e, R) = R[x \leftarrow e]$
• $wp(S_1; S_2, R = wp(S_1, wp(S_2, R))$
• $wp(if e then S_1 else S_2, R) = (e \implies wp(S_1, R))$
 $\land (\neg e \implies wp(S_2, R)$
Conditional Rule

Example

wp(if x < y then x := y else skip, x >= y)
=
$$((x < y) \implies true)) \land true$$

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Weakest Precondition Rules

•
$$wp(skip, R) = R$$

• $wp(x := e, R) = R[x \leftarrow e]$
• $wp(S_1; S_2, R = wp(S_1, wp(S_2, R))$
• $wp(if e then S_1 else S_2, R) = (e \implies wp(S_1, R))$
 $\land (\neg e \implies wp(S_2, R)$
Conditional Rule

Example



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Precondition Semantics

{?} S {R}

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Precondition Semantics

{?} S {R}

We want to find a predicate just prior to the execution of S such that:

• **Option 1**: If S terminates, then R holds.

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Precondition Semantics

{?} S {R}

We want to find a predicate just prior to the execution of S such that:

• **Option 1**: If S terminates, then R holds.

completes execution and control reaches the PC just after S

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Precondition Semantics

{?} S {R}

- **Option 1**: If S terminates, then R holds.
- **Option 2**: S terminates and R holds.

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Precondition Semantics

{?} S {R}

- **Option 1**: If S terminates, then R holds. Written as {?} S {R} Hoare triple for partial correctness
- **Option 2**: S terminates and R holds. Written as [?] S [R] Hoare triple for total correctness

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Precondition Semantics

{?} S {R}

- **Option 1**: If S terminates, then R holds. Written as {?} S {R} Hoare triple for partial correctness Weakest Liberal Precondition (wlp)
- Option 2: S terminates and R holds.
 Written as [?] S [R] Hoare triple for total correctness
 Weakest Precondition (wp)

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Precondition Semantics

{?} S {R}

We want to find a predicate just prior to the execution of S such that:

- **Option 1**: If S terminates, then R holds. Written as {?} S {R} Hoare triple for partial correctness Weakest Liberal Precondition (wlp)
- **Option 2**: S terminates and R holds. Written as [?] S [R] Hoare triple for total correctness Weakest Precondition (wp)

We can observe that wp \implies wlp

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Common rules for WP and WLP

•
$$wp(skip, R) = R$$

• $wp(x := e, R) = R[x \leftarrow e]$
• $wp(S_1; S_2, R = wp(S_1, wp(S_2, R))$
• $wp(if e then S_1 else S_2, R) = (e \implies wp(S_1, R))$
 $\land (\neg e \implies wp(S_2, R))$
Conditional Rule

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Common rules for WP and WLP

• wlp(skip, R) = R• $wlp(x := e, R) = R[x \leftarrow e]$ • $wlp(S_1; S_2, R = wp(S_1, wlp(S_2, R))$ • $wlp(if e then S_1 else S_2, R) = (e \implies wlp(S_1, R)) \land (\neg e \implies wlp(S_2, R))$ Conditional Rule



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Abort WP Rule

abort aborts the program, so control doesn't reach the PC after it. So by our definition, it is non-terminating.

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Abort WP Rule

abort aborts the program, so control doesn't reach the PC after it. So by our definition, it is non-terminating.

wp(abort, R) = false wlp(abort, R) = true

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Abort WP Rule

abort aborts the program, so control doesn't reach the PC after it. So by our definition, it is non-terminating.

wp(abort, R) = false	<pre>wlp(abort, R) = true</pre>
Example	
wp(x := y/z, y = x*z) = (z != 0) wlp(x := y/z, y = x*z) = true	
Note that this is assuming division by zero causes abort.	

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Partial Correctness of while loop

Now, we want to find wlp(while(e) S, R).

In general, both wp and wlp are undecidable.

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Partial Correctness of while loop

Now, we want to find wlp(while(e) S, R).

In general, both wp and wlp are undecidable. Because of the halting problem

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Partial Correctness of while loop

Now, we want to find wlp(while(e) S, R).

In general, both wp and wlp are undecidable. Because we want the weakest such condition, we have to find the loop invariant, which is undecidable.

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Partial Correctness of while loop

We need a loop invariant I such that

- I should hold in the beginning
- {I \land e} S {I} holds
- {I $\land \neg e$ } skip {R} holds

Partial Correctness of while loop

We need a loop invariant I such that

- I should hold in the beginning (Initial state x)
- {I \land e} S {I} holds {I $\land \neg e$ } skip {R} holds (For all possible states y)

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Partial Correctness of while loop

We need a loop invariant I such that

- I should hold in the beginning (Initial state x)
- {I \land e} S {I} holds {I $\land \neg e$ } skip {R} holds (For all possible states y)

```
wlp(while(e) S, R)
= T
\land \forall y ((I \land e) \implies wlp(S, I))[x \leftarrow y]
\land \forall y ((I \land \neg e) \implies R) [x \leftarrow y]
We are interested in the weakest such T.
```

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Partial Correctness of while loop

Example

$wlp(while(x > 0) x--, \{x == 0\}) == ?$

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Partial Correctness of while loop

Example

 $wlp(while(x > 0) x--, \{x == 0\}) == ?$

Candidate I: x = -1

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Partial Correctness of while loop

Example

$$wlp(while(x > 0) x--, \{x == 0\}) == ?$$

Candidate I: x = -1Not a precondition because does not statisfy: $\forall y ((I \land \neg e) \implies R) [x \leftarrow y]$

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Partial Correctness of while loop

Example

$$wlp(while(x > 0) x--, \{x == 0\}) == ?$$

Candidate I: x = -1Not a precondition because does not statisfy: $\forall y \ ((x = -1 \land x \leq 0) \implies x = 0) \ [x \leftarrow y]$

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Partial Correctness of while loop

Example

$$wlp(while(x > 0) x--, \{x == 0\}) == ?$$

Candidate I: x = -1Not a precondition because does not statisfy: $\forall y \ ((y = -1 \land y \leq 0) \implies y = 0)$

Predicate Transformers

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Candidate I: x > 1

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Partial Correctness of while loop

Example

 $wlp(while(x > 0) x--, \{x == 0\}) == ?$

Candidate I: x > 1Does not satisfy: $\forall y ((I \land e) \implies wlp(S, I))[x \leftarrow y]$

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```
wlp(while(x > 0) x--, \{x == 0\}) == ?
```

```
Candidate I: x > 1
Does not satisfy:
\forall y ((x > 1 \land x > 0) \implies wlp(x := x - 1, x > 1))[x \leftarrow y]
```

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 $wlp(while(x > 0) x--, \{x == 0\}) == ?$

Candidate I: $x \ge 0$

Predicate Transformers

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Partial Correctness of while loop

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 $wlp(while(x > 0) x--, \{x == 0\}) == ?$

Candidate I: $x \ge 0$ Satisfies both:

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