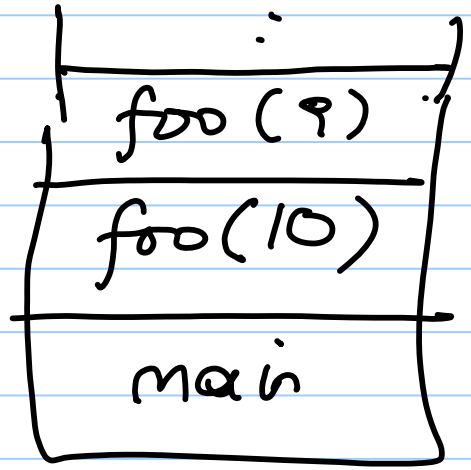
COL100 Lecture 28

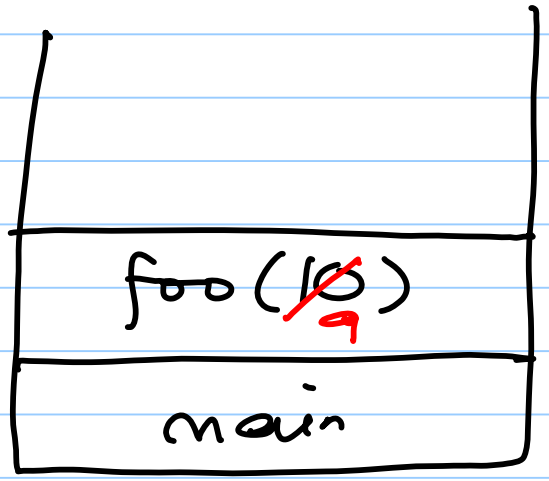
Note Title 15-11-2018

(last lecture, yay!)

Tail recursion:



Recursion



```
int fact (int n)
{
    if (n == 0)
        return 1;
    else {
        return n * fact(n-1);
    }
}
```

not tail recursive

// computes accum * n! → by computing (accum * n) x (n-1)! recursive call

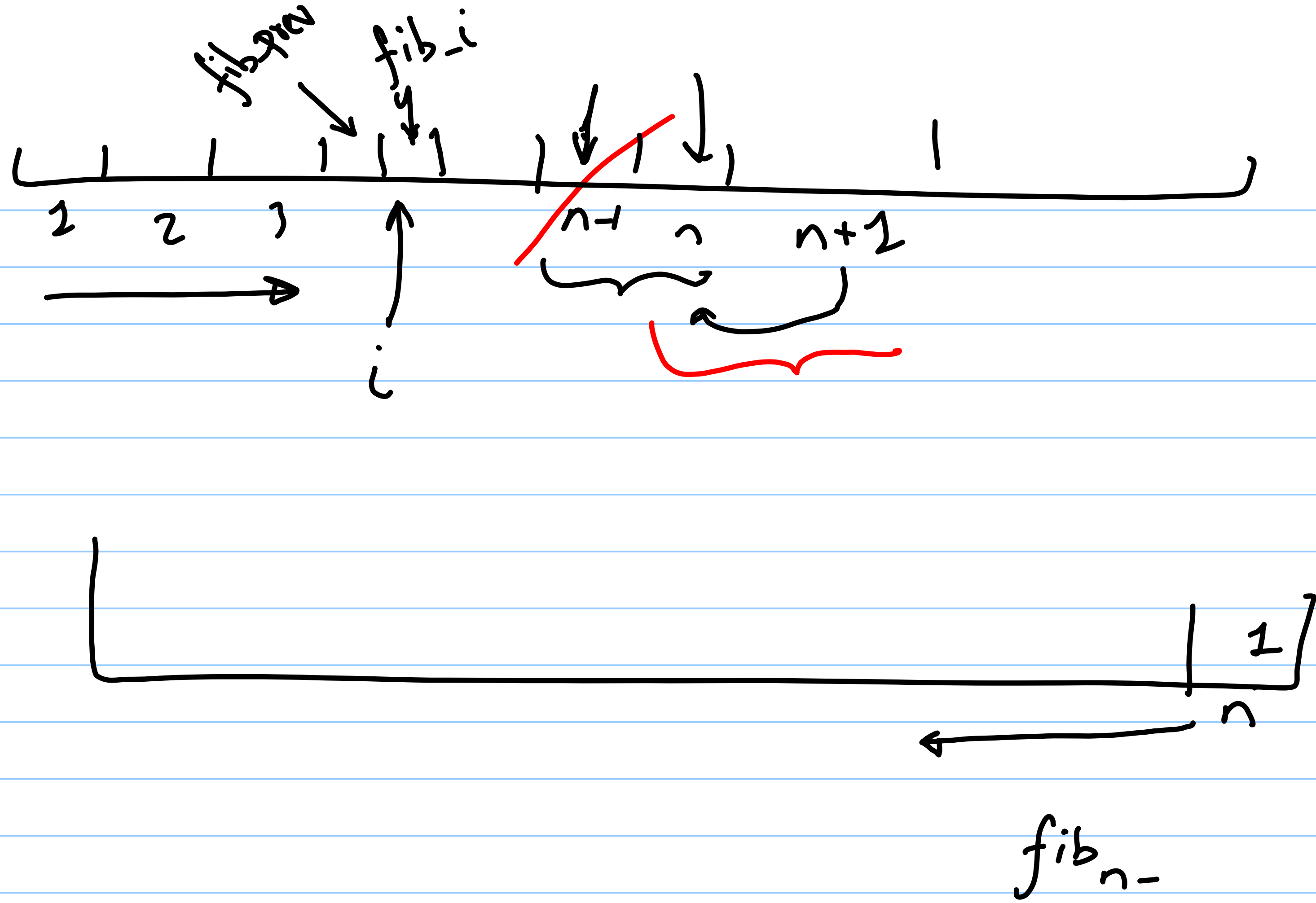
```
int fact_helper(int n, int accum)
{
    if (n == 0) {
        return accum;
    } else {
        return fact_helper(n-1, accum * n);
    }
}

int fact(int n)
{
    return fact_helper(n, 1);
}
```

no loop

```
int fact ( int n)
{
    int accum = 1;
    while (n != 0)
    {
        int new_n = n - 1;
        int new_accum = accum * n;
        n = new_n;
        accum = new_accum;
    }
    base case: return accum;
}
```

recursive case



fib_prev
fib_i
1
2
3
i
n-1
n
n+1
1
n
fib_n-

```
int fib_helper(int n, int i, int fib_i,
               int fib_prev)
{
    if (i == n) {
        return fib_i;
    } else {
        return fib_helper(n, i+1, fib_i+
                          fib_prev,
                          fib_i);
    }
}

int fib(int n)
{
    return fib_helper(n, 1, 1, 0);
}
```

tail recursive

```
int     fib(int   n)
{
        int   i = 1;
        int   fib_i = 1;
        int   fib_prev = 0;

        while  (i  != n)
        {
            int   new_i = i+1;
            int   new_fib_i = fib_i + fib_prev;
            int   new_fib_prev = fib_i
            i = new_i;
            fib_i = new_fib_i;
            fib_prev = new_fib_prev;
        }
        return  fib_i;
}
```

i == N - n + 1

```
int fib_helper (int n, int fib_i, int fib_prev)
{
    if (n == 1) {
        return fib_i;
    } else {
        return fib_helper(n - 1, fib_i + fib_prev,
                                 fib_i);
    }
}
int fib (int n)
{
    return fib_helper(n, 1, 0);
}
```

```
int fib (int n)
{
    int fib_i = 1;
    int fib_prev = 0;
    while (n != 1)
    {
        int new_n = n - 1;
        int new_fib_i = fib_i + fib_prev;
        int new_fib_prev = fib_i;
        n = new_n;
        fib_i = new_fib_i;
        fib_prev = new_fib_prev;
    }
    return fib_i;
}
```

Exhaustive Search

- Exploring every possible combination from a set of choices

General pseudo-code algorithm for exhaustive search

Choosing
- → we iterate over "decisions". What are we iterating over here?
- → what are the "choices" for each decision?

Exploring
- → How can we "represent" the choice and the decision made so far

Un-choosing
- → How do we "un-modify" the previous choices in the previous step

or copy

Base case

printAllBinary(2):

0 0
0 1
1 0
1 1

printAllBinary(3):

0 0 0
0 0 1
0 1 0
0 1 1
1 0 0
1 0 1
1 1 0
1 1 1

decision? character at ith position

choices? 0 or 1

representation?
string so far

Unchoosing?
Create new strings for every call

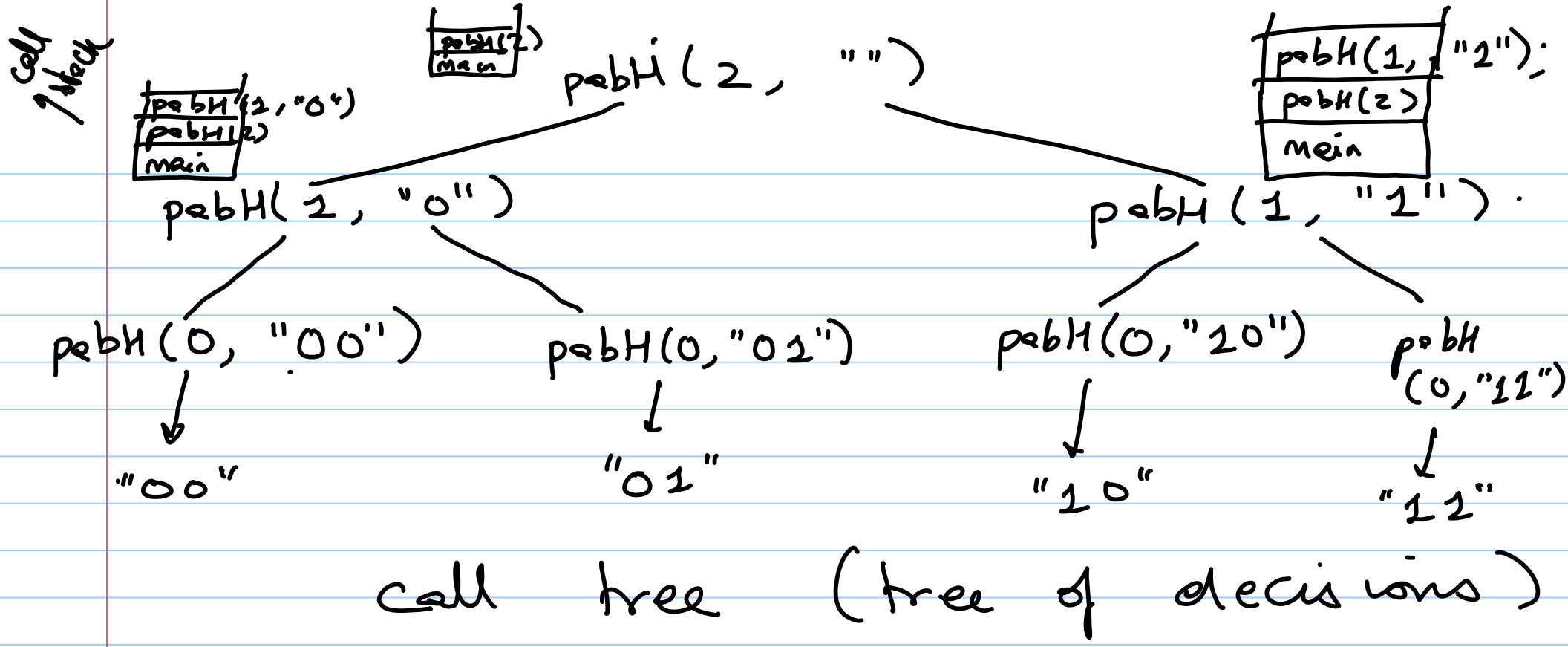
Base case?
when all decisions have been made
print string so far


```
void printAllBinaryHelper(int digits, string sofar)
{
    if (digits == 0) {
        cout << sofar << endl;
    } else {
        printAllBinaryHelper(digits-1, sofar + "0");
        printAllBinaryHelper(digits-1, sofar + "1");
    }
}
void printAllBinary(int digits)
{
    printAllBinaryHelper(digits, "");
}
```

copy because pass-by-value

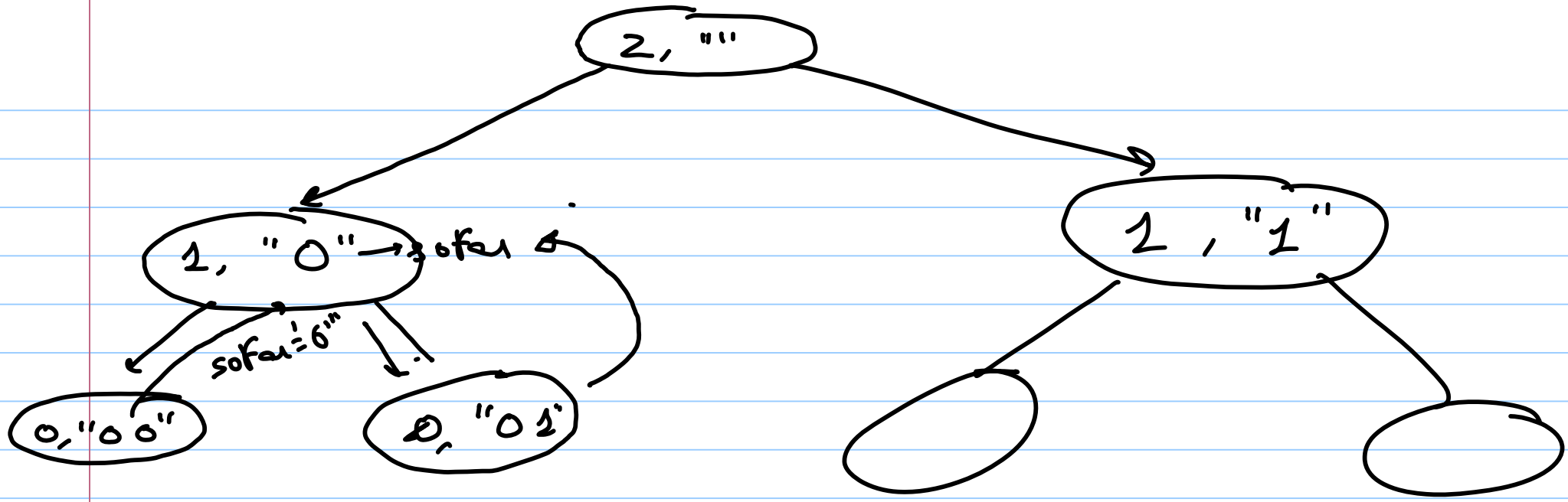
don't need to choose

empty string


call stack
pebH(2, "0")
pebH(2)
main
pebH(2)
main
pebH(2, "")
pebH(1, "2")
pebH(2)
main
pebH(2, "0")
pebH(1, "1")
pebH(0, "00")
pebH(0, "01")
pebH(0, "10")
pebH(0, "11")
"00"
"01"
"10"
"11"
call tree (tree of decisions)

pass-by-reference

```
void printAllBinaryHelper(int digits,
                          string &soFar)
{
    if (digits == 0) {
        cout << soFar << endl;
    } else {
        soFar = soFar + "0";
        printAllBinaryHelper(digits-1, soFar);
        soFar = soFar.substr(0, soFar.length()
                             - 2);
        soFar = soFar + "1";
        printAllBinaryHelper(digits-1,
                             soFar);
        soFar = soFar.substr(0, soFar.length()
                             - 1);
    }
}
```


2, ""
1, "0"
sofar
sofar != "0"
0, "00"
0, "01"
1, "1"